

# • Solving Nonlinear Equations

- first only 1 equation  $f(x) = 0 \quad \dots \quad S = \frac{1}{2} r^2 (\theta - \sin \theta)$

$\hookrightarrow$  no analytic solution for  $\theta$

## • Estimating errors

$x_T \dots$  true solution  $\rightarrow f(x_T) = 0$

$x_N \dots$  numerical solution  $\rightarrow f(x_N) = \epsilon$

• True error =  $x_T - x_N \dots$  but we don't know  $x_T$

• Tolerance =  $|f(x_T) - f(x_N)| = |\epsilon|$

• True relative error =  $|\frac{x_T - x_N}{x_N}| \quad \rightarrow x_N \text{ is known } N-1$

• Estimated relative error =  $|\frac{x_N^{(m)} - x_N^{(m-1)}}{x_N^{(m)}}| \quad \leftarrow$  table as relative precision

$\hookrightarrow$  stop when this  $< 0.001$  for example

## • Methods

### • Bracketing methods

$\rightarrow$  assume that  $f$  is continuous &  $\exists!$  solution

$\hookrightarrow$  iteratively reduce interval size - pick interval

$\rightarrow$  choose the first interval by finding points  $a, b$  s.t.  $f(a) \cdot f(b) < 0$

$\hookrightarrow$  since  $f$  is continuous, the solution  $\in [a, b]$

### ① The Bisection Method

1.  $x_N \leftarrow \frac{a+b}{2}$

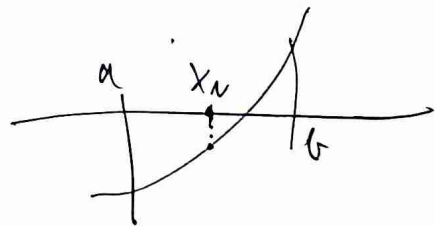
2. if  $f(x_N) \cdot f(b) < 0$ :

$a \leftarrow x_N$

else:

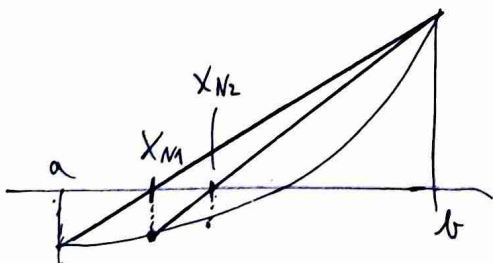
$b \leftarrow x_N$

3. goto 1



### ② The Regula Falsi Method

$\rightarrow$  stejna myšlenka, ale počítá jinak  $x_N$

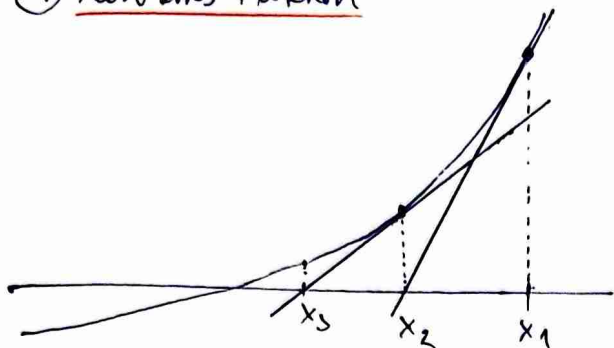


$$x_N = \frac{a \cdot f(b) - b \cdot f(a)}{f(b) - f(a)}$$

• Open methods

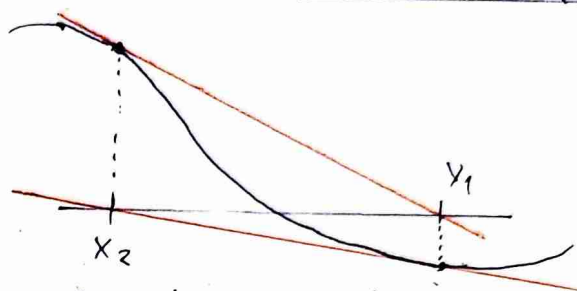
- initial guess and then improve it
- more efficient but may not yield a solution

① Newton's Method



$$\frac{dy}{dx} = f'(x) \Rightarrow \frac{f(x_1) - f(x_2)}{x_1 - x_2} = f'(x_1) \Rightarrow \frac{f(x_1)}{f'(x_1)} = x_1 - x_2$$

$$\Rightarrow \underline{x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)}}$$



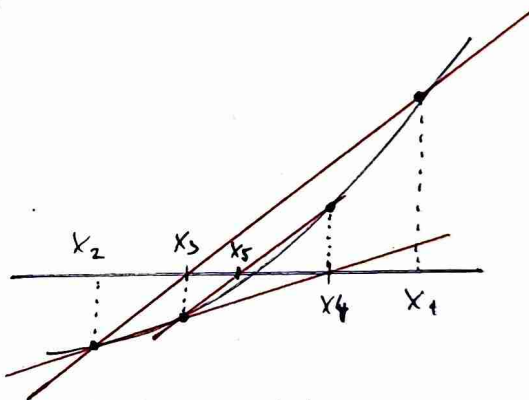
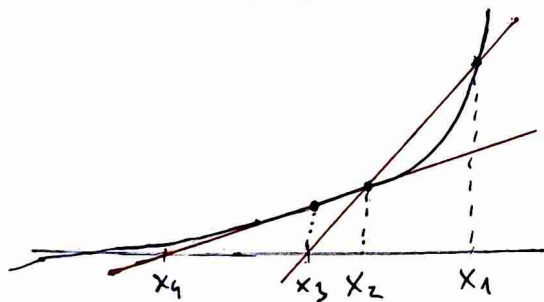
↳ might not converge:

Fact: If  $f'$  and  $f''$  are continuous &  $f'(x_T) \neq 0$  then

$\exists \epsilon > 0$  s.t.  $|x_1 - x_T| < \epsilon \Rightarrow$  Newton's method will converge

② The Secant Method

- same idea as Newton but instead of a tangent uses a secant
- ⇒ needs 2 initial guesses



1. choose  $(x_1, f(x_1)), (x_2, f(x_2))$  as starting points
2. Calculate  $(x_3, 0)$  on the same line to get  $(x_3, f(x_3))$

$$\frac{f(x_2) - f(x_1)}{x_2 - x_1} = \frac{dy}{dx} = \frac{0 - f(x_2)}{x_3 - x_2} \Rightarrow x_3 - x_2 = -f(x_2) \frac{x_2 - x_1}{f(x_2) - f(x_1)}$$

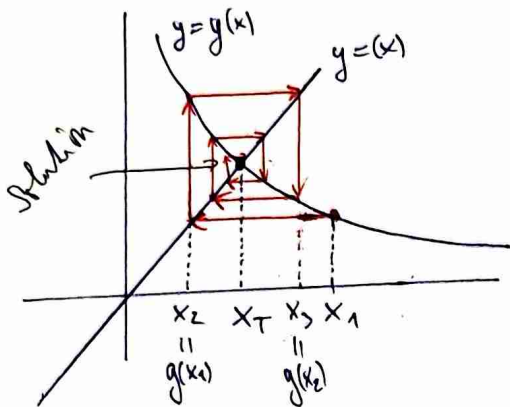
$$\Rightarrow \underline{x_{n+1} = x_n - f(x_n) \frac{x_n - x_{n-1}}{f(x_n) - f(x_{n-1})}}$$

↳ basically approximates  $\frac{dx}{dy} = \frac{1}{f'(x)}$

### ③ The Fixed-Point Iteration Method

rewrite  $f(x)=0$  as  $x=g(x)$

$$\hookrightarrow x e^x + 2x - 5 = 0 \Rightarrow x(e^x + 2) = 5 \Rightarrow x = \frac{5}{e^x + 2}$$



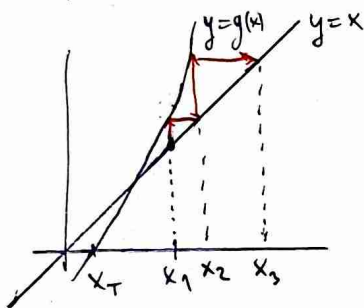
👁️ Solution = intersection of  $y=x$  and  $y=g(x)$

$x_1 \rightarrow$  get  $g(x_1)$

$x_2 \leftarrow g(x_1) \dots$  point on  $y=x$  s.t.  $y=g(x_1)$

$$\Rightarrow \underline{x_{m+1} \leftarrow g(x_m)} \dots \text{recall } x_T = g(x_T)$$

$\rightarrow$  this method can diverge easily



$\Rightarrow$  if  $|g'(x)| < 1$  in a neighborhood of  $x_T$  and  $x_1 \in$  this neighborhood  $\Rightarrow$  it will converge

! there are often multiple ways of expressing  $x=g(x)$  and not all will converge

$$x e^x + 2x - 5 = 0 \Rightarrow x = \frac{5 - x e^x}{2} \quad \& \quad x = \frac{5}{e^x + 2} \quad \& \quad x = \frac{5 - 2x}{e^x}$$

$\hookrightarrow$  only the second option will converge

### • Systems of Nonlinear Equations

$$f_1(x, y) = y - \sinh\left(\frac{x}{2}\right) = 0$$

$$f_2(x, y) = 9x^2 + 25y^2 - 225 = 0$$

#### ① Newton's Method

$$f_1(x_1, \dots, x_m) = 0$$

$$\vdots$$

$$f_m(x_1, \dots, x_m) = 0$$

get  $\Delta \tilde{x}$

$$\tilde{x}_{m+1} = \tilde{x}_m + \Delta \tilde{x}$$

1. Guess  $(x_1^{\tilde{}}, x_2^{\tilde{}}, \dots, x_m^{\tilde{}}) =: \tilde{x}_m$

2. estimate  $f_1, \dots, f_m$  using their total differential

$$f(\tilde{x}) \approx f(\tilde{a}) + \nabla f(\tilde{a}) \cdot (\tilde{x} - \tilde{a}) = f(\tilde{a}) + \sum_{k=1}^m \frac{\partial f(\tilde{a})}{\partial x_k} (x_k - a_k)$$

3. plug in the true solution  $\Delta \tilde{x}$

$$0 = f(\tilde{x}_T) \approx f(\tilde{x}_m) + \nabla f(\tilde{x}_m) \cdot (\tilde{x}_T - \tilde{x}_m)$$

$$\Rightarrow \underline{\nabla f(\tilde{x}_m) \cdot \Delta \tilde{x} = -f(\tilde{x}_m)}$$

$\hookrightarrow$  remember for 1 variable  $\Delta x = -\frac{f(x_m)}{f'(x_m)} \Rightarrow f'(x_m) \cdot \Delta x = -f(x_m)$

→ finding the  $\Delta \tilde{x}$

$$f_1 \Rightarrow \nabla f_1(\tilde{x}_0) \cdot \Delta \tilde{x} = -f_1(\tilde{x}_0)$$

$$\vdots$$

$$f_m \Rightarrow \nabla f_m(\tilde{x}_0) \Delta \tilde{x} = -f_m(\tilde{x}_0)$$

$$\Rightarrow \begin{pmatrix} -\nabla f_1(\tilde{x}_0) \\ -\nabla f_2(\tilde{x}_0) \\ \vdots \\ -\nabla f_m(\tilde{x}_0) \end{pmatrix} \cdot \begin{pmatrix} \Delta x_1 \\ \vdots \\ \Delta x_m \end{pmatrix} = \begin{pmatrix} -f_1(\tilde{x}_0) \\ -f_2(\tilde{x}_0) \\ \vdots \\ -f_m(\tilde{x}_0) \end{pmatrix}$$

EX: 2 equations, solve for  $\Delta x$  with Cramer's rule  $\hookrightarrow$  Jacobian of  $f_1, \dots, f_m$

$$f(x, y) = x^2 + 2x + 2y^2 - 26 = 0$$

$$g(x, y) = x^3 - y^2 + 4y - 19 = 0$$

initial guess  $x_0 = 1, y_0 = 1$

$$J(f, g) \cdot \begin{pmatrix} \Delta x \\ \Delta y \end{pmatrix} = \begin{pmatrix} -f_1 \\ -f_2 \end{pmatrix} \Rightarrow \begin{bmatrix} \frac{\partial f}{\partial x} & \frac{\partial f}{\partial y} \\ \frac{\partial g}{\partial x} & \frac{\partial g}{\partial y} \end{bmatrix} \cdot \begin{bmatrix} \Delta x \\ \Delta y \end{bmatrix} = \begin{bmatrix} -f_1 \\ -f_2 \end{bmatrix}$$

Cramer's:

$$\Delta x = \frac{1}{|J|} \cdot (-f_1 \cdot \frac{\partial g}{\partial y} + f_2 \cdot \frac{\partial f}{\partial y})$$

$$\& \Delta y = \frac{1}{|J|} \cdot (-f_2 \cdot \frac{\partial f}{\partial x} + f_1 \cdot \frac{\partial g}{\partial x})$$

Evaluation

1. Evaluate the partial derivatives at  $x_0, y_0$

2. Calculate the Jacobi determinant using  $\uparrow$

3. Evaluate  $f_1$  and  $f_2$  at  $x_0, y_0$

4. Calculate  $\Delta x$  and  $\Delta y \rightarrow$  improve  $x_0, y_0$

$\uparrow$  goes to 1

## ② The Fixed-Point Iteration Method

$$f_1(x_1, x_2, \dots, x_n) = 0$$

$$x_1 = g_1(x_1, \dots, x_n)$$

$$\vdots$$

$$f_m(x_1, x_2, \dots, x_n) = 0$$

$$\rightsquigarrow x_2 = g_2(x_1, \dots, x_n)$$

$$\rightsquigarrow \tilde{x} = G(\tilde{x}), \quad G: \mathbb{R}^n \rightarrow \mathbb{R}^n$$

$$\vdots$$

$$x_n = g_n(x_1, \dots, x_n)$$

$\Rightarrow$  choose starting point  $\tilde{x}_0 \in \mathbb{R}^n \rightarrow \underline{\tilde{x}_{n+1} \leftarrow G(\tilde{x}_n)}$

The algorithm will converge under the following sufficient but not necessary conditions:

1)  $g_i$  and  $\frac{\partial g_i}{\partial x_k}$  are all continuous within a neighborhood of  $x_T$

2)  $\forall i: \sum_k |\frac{\partial g_i}{\partial x_k}| \leq 1$  in a neighborhood of  $x_T$

3)  $x_0$  starts in this neighborhood

# Solving Systems of Linear Equations

## Direct methods

- ① - Gauss elimination  $\rightsquigarrow$  upper triangular matrix + back-substitution  
 - Gauss-Jordan  $\rightsquigarrow$  pivots will be divided to be 1  
 $\hookrightarrow$  eliminate off-diagonal terms in ALL equations  
 $O(n^3)$   
 $\rightarrow$  result = diagonal matrix

## ② LU Decomposition

$Ax = b \rightarrow$  find  $L \cdot U = A$  s.t.  $L = \text{lower-}\Delta$  and  $U = \text{upper-}\Delta$

$\underbrace{LU}_{y} x = b \Rightarrow Ly = b \dots$  find  $y$  - forward substitution  
 $Ux = y \dots$  find  $x$  - backward substitution

$\rightarrow$  This is better than Gauss if we will be solving

$Ax = b$  for different  $b$ 's a lot

$\rightarrow$  there is some precomputing for finding the LU-decomp  $O(n^3)$

$\rightarrow$  but evaluating is only  $O(n^2)$

### a) Using Gauss

$$\begin{bmatrix} 1 & 2 & 3 \\ -1 & -6 & -1 \\ 2 & -4 & 9 \end{bmatrix} \xrightarrow{(-1)} \begin{bmatrix} 1 & 2 & 3 \\ 0 & -4 & 2 \\ 2 & -4 & 9 \end{bmatrix} \xrightarrow{2} \begin{bmatrix} 1 & 2 & 3 \\ 0 & -4 & 2 \\ 0 & -8 & 3 \end{bmatrix} \xrightarrow{2} \begin{bmatrix} 1 & 2 & 3 \\ 0 & -4 & 2 \\ 0 & 0 & -1 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 2 & 3 \\ 0 & -4 & 2 \\ 0 & 0 & -1 \end{bmatrix}$$

$\downarrow$   
 in the third row is the second row included  $\frac{-8}{-4} = 2$  times

$$\begin{bmatrix} 1 & 0 & 0 \\ -1 & 1 & 0 \\ 2 & 2 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 & 3 \\ -1 & -6 & -1 \\ 2 & -4 & 9 \end{bmatrix} \approx \begin{aligned} (1, 2, 3) &= 1 \cdot (1, 2, 3) \\ (-1, -6, -1) &= -1 \cdot (1, 2, 3) + 1 \cdot (0, -4, 2) \\ (2, -4, 9) &= 2 \cdot (1, 2, 3) + 2 \cdot (0, -4, 2) + 1 \cdot (0, 0, -1) \end{aligned}$$

$\rightarrow$  can not use scalar multiplication of lines during the procedure  
 $\rightarrow$  there will always be ones on the diagonal of  $L$

$\Rightarrow$  result  $\begin{bmatrix} \text{---} a_0 \text{---} \\ \text{---} a_1 \text{---} \\ \vdots \\ \text{---} a_n \text{---} \end{bmatrix} = \begin{bmatrix} 1 & & & \\ & 1 & & \\ & & \ddots & \\ & & & 1 \end{bmatrix} \cdot \begin{bmatrix} \text{---} a_0 \text{---} \\ & & & \\ & & & U \\ & & & \end{bmatrix}$

## 2) Craw's Method

Has the form  $\begin{bmatrix} | & | & \dots & | \\ a_0 & a_1 & \dots & a_m \\ | & | & \dots & | \end{bmatrix} = \begin{bmatrix} | & & & \\ a_0 & \triangle & & \\ | & & & | \end{bmatrix} \cdot \begin{bmatrix} | & & & \\ 1 & & & \\ & \dots & & \\ & & U & \\ & & & 1 \end{bmatrix}$

- first fill in the first column of  $L$  and diagonal of  $U$
- then calculate the first row of  $U$
- then move the way from the Top-left corner

$$\begin{array}{c|cccc}
 & 1 & \textcircled{-\frac{1}{2}} & \frac{1}{2} & 0 \\
 4 \cdot x = -2 & 0 & 1 & 0 & 0 \\
 & 0 & 0 & 1 & -\frac{1}{2} \\
 & 0 & 0 & 0 & 1 \\
 \hline
 4 & 0 & 0 & 0 & 4 & -2 & 2 & 0 \\
 -2 & 1 & 0 & 0 & -2 & 2 & -1 & 0 \\
 2 & 0 & 4 & 0 & 2 & -1 & 5 & -2 \\
 0 & 0 & -2 & 1 & 0 & 0 & -2 & 2
 \end{array}$$

→ good for a lot of calculations  
 $Ax=b$  with different  $b$ 's

## ③ Using inverse matrix

$$Ax=b \Rightarrow \text{calculate } A^{-1} \Rightarrow x = A^{-1}b$$

- usable only for invertible  $A$
- calculating  $A^{-1} \dots O(m^3)$
- evaluating  $\tilde{x} = A^{-1}b \dots O(m^2)$

## • Iterative methods

$$\begin{array}{l}
 a_{11}x_1 + a_{12}x_2 + a_{13}x_3 = b_1 \\
 a_{21}x_1 + a_{22}x_2 + a_{23}x_3 = b_2 \\
 a_{31}x_1 + a_{32}x_2 + a_{33}x_3 = b_3
 \end{array}
 \Rightarrow
 \begin{array}{l}
 x_1 = (b_1 - a_{12}x_2 - a_{13}x_3) / a_{11} \\
 x_2 = (b_2 - a_{21}x_1 - a_{23}x_3) / a_{22} \\
 x_3 = (b_3 - a_{31}x_1 - a_{32}x_2) / a_{33}
 \end{array}$$

### ① Jacobi iterative method - choose initial guess $\tilde{x}_0 \in \mathbb{R}^m$

→ in each step update all  $x_i$  (using the equations above) at the same time

$$\tilde{x}_{n+1} \leftarrow F(\tilde{x}_n)$$

### ② Gauss-Seidel iterative method

→ in each step update only one  $x_i$  at a time

← converges faster but no vectorization

$$x_i \leftarrow f(x_1, \dots, x_{i-1}, x_{i+1}, \dots, x_n)$$

Fact: A sufficient but not necessary condition for convergence of both of these is when  $A$  is diagonally dominant, meaning

$$\forall i: |a_{ii}| > \sum_{j \neq i} |a_{ij}|$$

## • Tridiagonal Systems of Equations

$$\begin{bmatrix} A_{11} & A_{12} & & & & \\ A_{21} & A_{22} & A_{23} & & & \\ & A_{32} & A_{33} & A_{34} & & \\ & & & \ddots & & \\ & & & & & \ddots \\ & & & & & & A_{m-1,m-2} & A_{m-1,m-1} & A_{m-1,m} \\ & & & & & & A_{m,m-1} & A_{m,m} \end{bmatrix} \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ \vdots \\ \vdots \\ x_m \end{pmatrix} = \begin{pmatrix} b_1 \\ b_2 \\ \vdots \\ \vdots \\ \vdots \\ b_m \end{pmatrix}$$

→ solving this with Gauss would be very memory and time inefficient

## • The Thomas Algorithm

$$\downarrow \quad \downarrow$$

$$O(n^2) \quad O(n^3)$$

→ instead store diagonals as vectors

$$V_u = (A_{12}, A_{23}, A_{34}, \dots, A_{m-1,m}) \in \mathbb{R}^{n-1}$$

$$V_d = (A_{11}, A_{22}, A_{33}, \dots, A_{m,m}) \in \mathbb{R}^n$$

$$V_l = (A_{21}, A_{32}, A_{43}, \dots, A_{m,m-1}) \in \mathbb{R}^{n-1}$$

→ and essentially perform Gauss

1. eliminate the lower diagonal elements using the main diagonal

2. last row will give us  $x_m$

3. then always main + upper diagonal  $\sim x_{m-1}$  and  $x_m$

⇒ back substitution is very straightforward

## • Error of Iterative Matrix Algorithms

Consider  $Ax = b$

• True error =  $\tilde{x}_T - \tilde{x}_N =: \tilde{e}$

• Residual error =  $A(\tilde{x}_T - \tilde{x}_N) = A\tilde{x}_T - A\tilde{x}_N = b - A\tilde{x}_N =: \tilde{r}$

👁 True Error =  $A^{-1} \cdot$  Residual Error  $\dots \tilde{e} = A^{-1} \tilde{r}$

→ we want  $\tilde{r} \rightarrow \tilde{0}$

→ norms will allow us to convert  $\tilde{r}$  into a number

Def: A norm on a vector space  $V$  over  $\mathbb{R}$  is  $\|\cdot\|: V \rightarrow \mathbb{R}^+$  which satisfies

- 1)  $\forall u \in V: \|u\| \geq 0$  &  $\|u\| = 0 \Leftrightarrow u = 0$
- 2)  $\|\alpha u\| = |\alpha| \cdot \|u\|$
- 3)  $\|u+v\| \leq \|u\| + \|v\|$

• Vector norms

- a) max norm  $\sim \ell^\infty$   $\|u\|_\infty = \max_i |u_i|$
- b) manhattan  $\sim \ell^1$   $\|u\|_1 = \sum_i |u_i|$
- c) euclidean  $\sim \ell^2$   $\|u\|_2 = \left(\sum_i u_i^2\right)^{\frac{1}{2}}$

• Matrix norms

- a) max row  $\|A\|_\infty = \max_i \left\{ \sum_j |a_{ij}| \right\}$
- b) max col  $\|A\|_1 = \max_j \left\{ \sum_i |a_{ij}| \right\}$
- c) euclidean  $\|A\|_E = \left( \sum_{i,j} a_{ij}^2 \right)^{\frac{1}{2}}$

Fact: It can be shown that

$$\frac{1}{\|A\| \cdot \|A^{-1}\|} \cdot \frac{\|r\|}{\|b\|} \leq \frac{\|e\|}{\|x_T\|} \leq \|A^{-1}\| \cdot \|A\| \cdot \frac{\|r\|}{\|b\|}$$

$\Rightarrow$  this gives us an upper and lower bound on  $\frac{\|x_T - x_{opt}\|}{\|x_T\|} = \text{error relative to } x_T$

• Stability of a System of Equations

Def: The conditional number of a matrix  $A$  is  $\text{cond}(A) := \|A\| \cdot \|A^{-1}\|$

$\odot$  if  $\text{cond}(A)$  is large, then the bounds on  $\frac{\|e\|}{\|x_T\|}$  aren't very helpful

- large cond(A)  $\Rightarrow A$  is ill-conditioned  $\rightarrow$  greatly larger than 1  
 $\Rightarrow$  small change in  $A$  will greatly affect the solution
- small cond(A)  $\Rightarrow A$  is well-conditioned  $\rightarrow$  smaller than 1  
 $\Rightarrow$  small change in  $A$  will not affect the solution much

Ex:

$$\begin{bmatrix} 6 & -2 \\ 11.5 & -3.85 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 10 \\ 17 \end{bmatrix} \Rightarrow \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 45 \\ 130 \end{bmatrix} \quad \& \quad \begin{bmatrix} 6 & -2 \\ 11.5 & -3.85 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 10 \\ 17 \end{bmatrix} \Rightarrow \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 110 \\ 325 \end{bmatrix}$$

$\Rightarrow A$  is ill-conditioned  $\rightarrow \text{cond}(A) > 1500$  regardless of what norm is used



# Eigenvalues and Eigenvectors

Def:  $\lambda \in \mathbb{R}$  is an eigenvalue of  $A \in \mathbb{R}^{n \times n} \iff \exists v \in \mathbb{R}^n : Av = \lambda v$

$\hookrightarrow v$  is an eigenvector corresponding to  $\lambda$

① The Power Method - finding the largest eigenvalue

$A \in \mathbb{R}^{n \times n}$  with  $n$  eigenvalues  $|\lambda_1| > |\lambda_2| \geq |\lambda_3| \geq \dots \geq |\lambda_n|$   
 $n$  eigenvectors  $v_1 \quad v_2 \quad v_3 \quad \dots \quad v_n$

$$\Rightarrow \forall x \in \mathbb{R}^n : x = d_1 v_1 + d_2 v_2 + \dots + d_n v_n$$

$$x^1 := Ax = A \sum_i d_i v_i = \sum_i d_i A v_i = \sum_i d_i \lambda_i v_i$$

$$x^2 := A x^1 = \sum_i d_i \lambda_i^2 v_i$$

$$\Rightarrow x^m = A x^{m-1} = \sum_i d_i \lambda_i^m v_i = \lambda_1^m \left[ d_1 v_1 + \sum_{i=2}^n d_i \left( \frac{\lambda_i}{\lambda_1} \right)^m v_i \right]$$

$\Rightarrow \left( \frac{\lambda_i}{\lambda_1} \right)^m \rightarrow 0$  as  $m \rightarrow \infty \Rightarrow A^m x \rightarrow \lambda_1^m \underbrace{(d_1 v_1)}_{\text{also an eigenvector}}$  as  $m \rightarrow \infty$

Conclusion: We have the largest eigenvalue  $\lambda$  and want eigenvector

1. pick  $x \in \mathbb{R}^n$

2. calculate  $\lim_{m \rightarrow \infty} \frac{A^m x}{\lambda^m} = v$

$\hookrightarrow$  this converges to an eigenvector with asymptotic error constant  $\left| \frac{\lambda_2}{\lambda_1} \right|$

How to get the largest eigenvalue?

$\rightarrow$  let  $i$  be an index where  $x_i^m \neq 0$

$$m \rightarrow \infty : \frac{x_i^{m+1}}{x_i^m} \rightarrow \frac{\lambda^{m+1} \cdot v_i}{\lambda^m \cdot v_i} = \lambda \Rightarrow \text{just divide two successive approximations}$$

Algorithm:

1. Choose  $x \in \mathbb{R}^n, x \neq 0$

2.  $x^{m+1} \leftarrow A x^m$

3. normalize  $x^{m+1} = \lambda \cdot v$

4. Our estimate now is  $\uparrow$

5. Go to 2. with  $x^m = v \rightarrow$  recall  $\|v\|=1 \Rightarrow \|A v\| = \|\lambda v\| = |\lambda| \cdot \|v\| = |\lambda|$

pick a norm and fix  $\|v\|=1$   
 $\hookrightarrow$  split  $x^{m+1}$  to  $\lambda \cdot v$  or that this is true  
 $\rightarrow$  easy for max norm:  $\begin{bmatrix} 3 \\ 4 \\ 2 \end{bmatrix} = 4 \cdot \begin{bmatrix} 0.75 \\ 1 \\ 0.5 \end{bmatrix}$   
 $\parallel \parallel$   
 $\lambda \quad v$

$\hookrightarrow$  again split to

② The Inverse Power Method - finding the smallest eigenvalue

☀  $Ax = \lambda x \Rightarrow x = A^{-1}(\lambda x) \Rightarrow A^{-1}x = \frac{1}{\lambda}x$

↳ the eigenvalues of  $A^{-1}$  are the reciprocals of the eigenvalues of  $A$

⇒ find largest of  $A^{-1} \Leftrightarrow$  find smallest of  $A$

→ do power method with  $A^{-1}$

↳ when multiplying  $x^{m+1} \leftarrow A^{-1}x^m$

it is possible to solve  $Ax^{m+1} = x^m$  for  $x^{m+1}$  instead

✓ might be more efficient

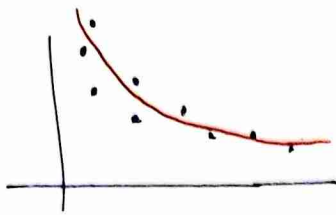
③ QR-Factorization

- an iterative algorithm used for calculating all of the eigenvalues.

↳ uses the fact that the eigenvalues of an upper- $\Delta$  matrix are on its diagonal

# • Curve Fitting and Interpolation

→ discrete experimental data



- curve fitting = minimizing difference error
- interpolation = curve which passes through all of the points

## ① Linear Regression

Data:  $(x_1, y_1), (x_2, y_2), \dots, (x_n, y_n)$

↳ want to find  $f(x) = a_1x + a_0$  to fit it best

$$\Rightarrow \text{minimize } E = \sum_{i=1}^n (y_i - f(x_i))^2 = \sum_{i=1}^n (y_i - a_1x_i - a_0)^2 = \sum_{i=1}^n (a_1x_i + a_0 - y_i)^2$$

$$\frac{\partial E}{\partial a_0} = 2 \sum_{i=1}^n (a_1x_i + a_0 - y_i) = 0 \Rightarrow a_1 \sum x_i + n \cdot a_0 - \sum y_i = 0$$

$$\frac{\partial E}{\partial a_1} = 2 \sum_{i=1}^n (a_1x_i + a_0 - y_i)x_i = 0 \Rightarrow a_1 \sum x_i^2 + a_0 \sum x_i - \sum x_i y_i = 0$$

$$\Rightarrow \text{Rewrite } S_x = \sum x_i, \quad S_y = \sum y_i, \quad S_{xx} = \sum x_i^2, \quad S_{xy} = \sum x_i y_i$$

$$a_1 S_x + a_0 \cdot n = S_y$$

$$a_1 S_{xx} + a_0 S_x = S_{xy}$$

$\Rightarrow$

$$a_1 = \frac{n S_{xy} - S_x S_y}{n S_{xx} - S_x^2},$$

$$a_0 = \frac{S_{xx} S_y - S_{xy} S_x}{n S_{xx} - S_x^2}$$

## ② Linearizing Nonlinear Data

a) we want to fit  $y = k \cdot x^m$  to the data

$$y = k \cdot x^m \Rightarrow \ln(y) = \ln(k) + m \cdot \ln(x)$$

$$\Rightarrow (x_1, \dots, x_n) \rightsquigarrow (X_1, \dots, X_n) \rightarrow X_i = \ln(x_i)$$

$$(y_1, \dots, y_n) \rightsquigarrow (Y_1, \dots, Y_n) \rightarrow Y_i = \ln(y_i)$$

$$Y = m \cdot X + \ln(k)$$

↳ fit  $X$  and  $Y$  using linear regression to get

$$a_1 = m \text{ and } a_0 = \ln(k) \Rightarrow k = e^{a_0}$$

$$b) y = k \cdot e^{mx} \Rightarrow \ln(y) = \ln(k) + m \cdot x$$

$$X = x, \quad Y = \ln(y) \Rightarrow Y = m \cdot X + \ln(k) \rightsquigarrow m = a_1, \quad a_0 = \ln(k)$$

$$c) y = \frac{1}{mx + k} \Rightarrow \frac{1}{y} = mx + k \Rightarrow Y = \frac{1}{y}, \quad X = x \Rightarrow Y = mX + k$$

$$d) y = \frac{mx}{x + k} \Rightarrow \frac{1}{y} = \frac{x + k}{mx} = \frac{k}{m} \cdot \frac{1}{x} + \frac{1}{m} \Rightarrow Y = \frac{1}{y} \Rightarrow Y = \frac{k}{m} \cdot X + \frac{1}{m}$$

Ex:  $y = r \cdot e^{-\frac{x}{RC}}$  ;  $R$  is known  $\rightarrow C = ?$

$$m = -\frac{1}{RC} \Rightarrow y = r \cdot e^{mx} \Rightarrow \ln(y) = \ln(r) + m \cdot x$$

$$\left. \begin{array}{l} Y = \ln(y) \\ X = x \end{array} \right\} Y = m \cdot X + \ln(r) \rightsquigarrow \text{lin. reg gives value of } m$$

$$\Rightarrow C = -\frac{1}{Rm}$$

### ③ Polynomial Regression

$$f(x) = \sum_{k=0}^m a_k x^k \rightarrow n \text{ data points can be curve fit with polynomials up to order } n-1$$

higher order ~ it will pass through more data points and the cumulative square error will be lower

↳ but it may deviate significantly from the overall trend between points, making the approximation inaccurate

#### → Quadratic regression

$$E = \sum (f(x_i) - y_i)^2 = \sum (a_2 x_i^2 + a_1 x_i + a_0 - y_i)^2$$

$$\frac{\partial E}{\partial a_0} = 2 \sum (a_2 x_i^2 + a_1 x_i + a_0 - y_i) = 0 \Rightarrow a_2 \sum x_i^2 + a_1 \sum x_i + n a_0 = \sum y_i$$

$$\frac{\partial E}{\partial a_1} = 2 \sum (a_2 x_i^2 + a_1 x_i + a_0 - y_i) \cdot x_i = 0 \Rightarrow a_2 \sum x_i^3 + a_1 \sum x_i^2 + a_0 \sum x_i = \sum y_i x_i$$

$$\frac{\partial E}{\partial a_2} = 2 \sum (a_2 x_i^2 + a_1 x_i + a_0 - y_i) x_i^2 = 0 \Rightarrow a_2 \sum x_i^4 + a_1 \sum x_i^3 + a_0 \sum x_i^2 = \sum y_i x_i^2$$

⇒ this system of equations can again be solved for  $\begin{pmatrix} a_2 \\ a_1 \\ a_0 \end{pmatrix}$

### ④ Curve Fitting using multiple functions

$$F(x) = c_1 f_1(x) + \dots + c_m f_m(x) = \sum_{i=1}^m c_i f_i(x) \Rightarrow E = \sum (F(x_i) - y_i)^2$$

$$\frac{\partial E}{\partial c_k} = 2 \sum (F(x_i) - y_i) \cdot \frac{\partial}{\partial c_k} (F(x_i) - y_i) = 0 \rightarrow \frac{\partial F}{\partial c_k}(x) = f_k(x)$$

$$\sum (F(x_i) - y_i) \cdot f_k(x_i) = \sum_i \left[ \sum_j c_j f_j(x_i) - y_i \right] \cdot f_k(x_i) = 0$$

$$\Rightarrow \forall k: \sum_j c_j \cdot \left( \sum_i f_j(x_i) f_k(x_i) \right) = \sum_i y_i f_k(x_i)$$

↳ system of  $m$  linear equations in  $m$  unknowns  $c_1, \dots, c_m$

## • Interpolation

- gives exact value at the data points an estimated value in between
- $n$  points  $\Rightarrow$  exactly one  $(n-1)$ -degree polynomial

### ① Lagrange interpolation

Data  $(x_1, y_1), \dots, (x_n, y_n)$

$$f(x) = \sum_{i=1}^n y_i L_i(x), \quad L_i(x) = \prod_{\substack{j=1 \\ j \neq i}}^n \frac{(x-x_j)}{(x_i-x_j)} \quad \rightarrow \text{This is a degree } (n-1) \text{ polynomial}$$

$$\text{eye } L_i(x_k) = \begin{cases} 0, & k \neq i \\ 1, & k = i \end{cases} \Rightarrow f(x_k) = y_k \quad \checkmark \quad \Rightarrow f \text{ is a degree } (n-1) \text{ polynomial}$$

### ② Newton interpolation

Def: Given data points  $(x_1, y_1), \dots, (x_n, y_n)$  where  $x_k$  are pairwise distinct, the forward divided differences are defined as

$$[y_k] := y_k, \quad [y_k, \dots, y_{k+j}] := \frac{[y_{k+1}, \dots, y_{k+j}] - [y_k, \dots, y_{k+j-1}]}{x_{k+j} - x_k}$$

$$\begin{array}{l} x_1 \rightarrow y_1 = [y_1] \\ x_2 \rightarrow y_2 = [y_2] \\ x_3 \rightarrow y_3 = [y_3] \\ x_4 \rightarrow y_4 = [y_4] \end{array} \begin{array}{l} > [y_1, y_2] \\ > [y_2, y_3] \\ > [y_3, y_4] \\ > [y_4, y_5] \end{array} \begin{array}{l} > [y_1, y_2, y_3] \\ > [y_2, y_3, y_4] \\ > [y_3, y_4, y_5] \end{array} > [y_1, y_2, y_3, y_4]$$

Def: The  $(n-1)$ -degree Newton polynomial for  $(x_1, y_1), \dots, (x_n, y_n)$  is defined as

$$\begin{aligned} f(x) &:= y_1 + [y_1, y_2](x-x_1) + [y_1, y_2, y_3](x-x_1)(x-x_2) + \dots + [y_1, \dots, y_n](x-x_1)\dots(x-x_{n-1}) \\ &= \sum_{z=1}^n [y_1, \dots, y_z] \cdot \prod_{j=1}^{z-1} (x-x_j) \end{aligned}$$

Fact:  $\forall i: f(x_i) = y_i$

- data points can be subsequently added and only one coefficient per extra data point needs to be calculated
- also the data points don't need to be in any particular order
- ⇒ Newton polynomials are a good option

EX: Calculate the Newton polynomial for the following data points

$x_i$	$y_i$	$\leftarrow a_0$				
1	52	$\frac{5-52}{2-1} = -47$	$\leftarrow a_1$			
2	5	$\frac{-5-5}{4-2} = -5$	$\frac{-5+47}{4-1} = 14$	$\leftarrow a_2$		
4	-5	$\frac{-20+5}{5-4} = -15$	$\frac{-35+5}{5-2} = -10$	$\frac{-10-14}{5-1} = -6$	$\leftarrow a_3$	
5	-40	$\frac{10+40}{7-5} = 25$	$\frac{25+35}{7-4} = 20$	$\frac{20+10}{7-2} = 6$	$\frac{6+6}{7-1} = 2$	$\leftarrow a_4$
7	10					

$$f(x) = a_0 + a_1(x-x_1) + a_2(x-x_1)(x-x_2) + a_3(x-x_1)(x-x_2)(x-x_3) + a_4(x-x_1)(x-x_2)(x-x_3)(x-x_4)$$

$$= 52 - 47(x-1) + 14(x-1)(x-2) - 6(x-1)(x-2)(x-4) + 2(x-1)(x-2)(x-4)(x-5)$$

$$\Rightarrow f(3) = 52 - 47 \cdot 2 + 14 \cdot 2 - 6(-2) + 2 \cdot 4 = 52 - 94 + 28 + 12 + 8 = 100 - 94 = 6$$

③ Spline / Piecewise Interpolation  $\rightarrow$  Data points  $(x_0, y_0), \dots, (x_n, y_n)$

$\rightarrow$  connect each two consecutive points by a lower degree polynomial

① Linear splines

$\rightarrow$  just makes line segments between points

line  $(x_i, y_i) - (x_{i+1}, y_{i+1}) \Rightarrow f_i(x) = \frac{(x-x_{i+1})}{(x_i-x_{i+1})} y_i + \frac{(x-x_i)}{(x_{i+1}-x_i)} y_{i+1}$

② Quadratic splines

function between  $(x_i, y_i) - (x_{i+1}, y_{i+1})$  is  $f_i(x) = a_i x^2 + b_i x + c_i$

$\rightarrow n+1$  data points  $\Rightarrow n$  intervals & 3 coefficients in  $f_i$

$\Rightarrow 3n$  coefficients in total

Conditions:

1)  $f_i(x_i) = y_i, f_i(x_{i+1}) = y_{i+1} \Rightarrow 2n$  equations

2)  $f'_i(x_{i+1}) = f'_{i+1}(x_{i+1}) \Rightarrow n-1$  equations

$\rightarrow$  we need one more equation

3)  $f''_0(x_0) = 0 \Leftrightarrow 2a_0 = 0 \Rightarrow a_0 = 0$

$\Rightarrow$  in total  $3n$  linear equations in  $3n$  unknowns - coefficients

### ③ Cubic / Natural splines

$$f_i(x) = a_i x^3 + b_i x^2 + c_i x + d_i$$

→  $n$  functions & 4 coefficients ⇒  $4n$  unknowns

Conditions:

$$\left. \begin{array}{l} 1) f_i(x_i) = y_i, f_i(x_{i+1}) = y_{i+1} \dots 2m \text{ equations} \\ 2) f'_i(x_{i+1}) = f'_{i+1}(x_{i+1}) \dots m-1 \text{ equations} \\ 3) f''_i(x_{i+1}) = f''_{i+1}(x_{i+1}) \dots m-1 \text{ equations} \\ 4) f''_0(x_0) = 0 \text{ \& } f''_{m-1}(x_m) = 0 \dots 2 \text{ equations} \end{array} \right\} \begin{array}{l} 4m \text{ equations} \\ \text{and } 4m \text{ unknowns} \end{array}$$

### ④ Natural splines using Lagrange polynomials

→ we will do some smart shit and end up with only  $n$  equations and  $n$  unknowns

👁  $f''_i(x) = 6a_i x + 2b_i = \text{linear function}$

$$\Rightarrow f''_i(x) = \frac{x-x_{i+1}}{x_i-x_{i+1}} f''(x_i) + \frac{x-x_i}{x_{i+1}-x_i} f''(x_{i+1}) \rightarrow f''(x_i), f''(x_{i+1}) \text{ unknowns}$$

$$\Rightarrow f'_i(x) = \int f''_i dx = \frac{f''(x_i)}{x_i-x_{i+1}} \cdot \frac{(x-x_{i+1})^2}{2} + \frac{f''(x_{i+1})}{x_{i+1}-x_i} \cdot \frac{(x-x_i)^2}{2} + C$$

$$f_i(x) = \int f'_i dx = \frac{f''(x_i)}{6(x_i-x_{i+1})} \cdot (x-x_{i+1})^3 + \frac{f''(x_{i+1})}{6(x_{i+1}-x_i)} \cdot (x-x_i)^3 + C \cdot x + D$$

$$\bullet f_i(x_i) = y_i = \frac{f''(x_i)}{6} \cdot (x_i-x_{i+1})^2 + Cx_i + D$$

$$\bullet f_i(x_{i+1}) = y_{i+1} = \frac{f''(x_{i+1})}{6} \cdot (x_{i+1}-x_i)^2 + Cx_{i+1} + D$$

⇒ denote  $h_i = x_{i+1} - x_i$

$$a_i := \frac{1}{6} f''(x_i)$$

$$\Rightarrow \left. \begin{array}{l} Cx_i + D = y_i - a_i h_i^2 \\ Cx_{i+1} + D = y_{i+1} - a_{i+1} h_i^2 \end{array} \right\} C(x_{i+1}-x_i) = y_{i+1} - y_i - h_i^2(a_{i+1} - a_i)$$

$$\Rightarrow C = \frac{y_{i+1} - y_i}{h_i} - h_i(a_{i+1} - a_i) = \left( \frac{y_{i+1}}{h_i} - h_i a_{i+1} \right) - \left( \frac{y_i}{h_i} - h_i a_i \right)$$

$$\Rightarrow D = y_i - a_i h_i^2 - x_i \left( \frac{y_{i+1}}{h_i} - h_i a_{i+1} \right) + x_i \left( \frac{y_i}{h_i} - h_i a_i \right)$$

$$x_{i+1} \leftarrow h_i \left( \frac{y_i}{h_i} - a_i h_i \right)$$

$$= (x_i + h_i) \left( \frac{y_i}{h_i} - a_i h_i \right) - x_i \left( \frac{y_{i+1}}{h_i} - h_i a_{i+1} \right)$$

$$\Rightarrow f_i(x) = \frac{a_i}{-h_i} (x-x_{i+1})^3 + \frac{a_{i+1}}{a_i} (x-x_i)^3 + Cx + D$$

$$= -\frac{a_i}{h_i} (x-x_{i+1})^3 + \frac{a_{i+1}}{h_i} (x-x_i)^3 + (x-x_i) \left( \frac{y_{i+1}}{h_i} - h_i a_{i+1} \right) - (x-x_{i+1}) \left( \frac{y_i}{h_i} - h_i a_i \right)$$

$$\Rightarrow \underline{f_i(x) = \frac{a_{i+1}}{h_i} (x-x_i)^3 + \alpha_i (x-x_i) - \frac{a_i}{h_i} (x-x_{i+1})^3 - \beta_i (x-x_{i+1})}, \quad h_i = x_{i+1} - x_i$$

$$\hookrightarrow \text{where } \underline{\alpha_i = \frac{y_{i+1}}{h_i} - h_i a_{i+1}}; \quad \underline{\beta_i = \frac{y_i}{h_i} - h_i a_i}$$

$\rightarrow$  just need to find  $a_i = \frac{1}{6} f''(x_i)$  for  $i=0, \dots, m$

$$\Rightarrow \text{enforce } f'_i(x_{i+1}) = f'_{i+1}(x_{i+1})$$

$$f'_i(x) = \frac{3a_{i+1}}{h_i} (x-x_i)^2 - \frac{3a_i}{h_i} (x-x_{i+1})^2 + \overbrace{\frac{y_{i+1}-y_i}{h_i} - h_i(a_{i+1}-a_i)}^{\alpha_i - \beta_i}$$

$$\Rightarrow f'_i(x_{i+1}) = f'_{i+1}(x_{i+1}) \Leftrightarrow$$

$$3a_{i+1}h_i + \frac{y_{i+1}-y_i}{h_i} - h_i a_{i+1} + h_i a_i = -3a_{i+1}h_{i+1} + \frac{y_{i+2}-y_{i+1}}{h_{i+1}} - h_{i+1} a_{i+2} + h_{i+1} a_{i+1}$$

$$\underline{h_i \cdot a_i + 2(h_i + h_{i+1})a_{i+1} + h_{i+1} a_{i+2} = \frac{y_{i+2}-y_{i+1}}{h_{i+1}} - \frac{y_{i+1}-y_i}{h_i}}$$

$\hookrightarrow m-1$  equations with  $m+1$  unknowns  $a_0, \dots, a_m$ .

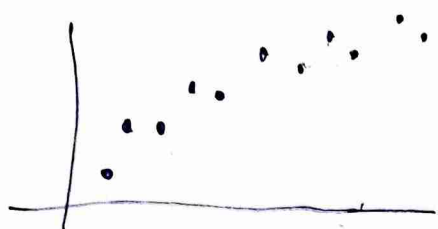
$$\Rightarrow \text{enforce } f''_0(x_0) = f''_{m+1}(x_m) = 0 \quad \Rightarrow \underline{a_0 = a_m = 0}$$

$\Rightarrow$  in total  $m+1$  equations with  $m+1$  unknowns



# Numerical Differentiation

We have experimental data  $(x_1, y_1), \dots, (x_n, y_n)$



- 1, fit a curve and differentiate it analytically
- 2, do some numerical trick

Def: The derivative of  $f$  at  $x=a$  is  $f'(a) := \lim_{x \rightarrow a} \frac{f(x) - f(a)}{x - a}$

Problem:  $f$  is sampled at points  $x_1, \dots, x_n$ . Approximate  $f'(x_i)$

1) Forward difference formula:  $f'(x_i) \approx \frac{f(x_{i+1}) - f(x_i)}{x_{i+1} - x_i}$

2) Backward difference formula:  $f'(x_i) \approx \frac{f(x_i) - f(x_{i-1})}{x_i - x_{i-1}}$

3) Central difference formula:  $f'(x_i) \approx \frac{f(x_{i+1}) - f(x_{i-1}))}{x_{i+1} - x_{i-1}} \leftarrow$  The best

$\rightarrow$  We will show using Taylor series that the error of the central difference formula is an order of a magnitude smaller.

$$f(x) = f(x_i) + f'(x_i) \cdot (x - x_i) + \frac{f''(x_i)}{2} (x - x_i)^2 + \dots$$

⊕  $f(x_{i+1}) = f(x_i) + f'(x_i) \cdot h + O(h^2)$  assuming  $h = x_{i+1} - x_i < 1$

$$\Rightarrow f'(x_i) = \frac{f(x_{i+1}) - f(x_i)}{h} + O(h) \quad \dots \text{2-point forward diff}$$

⊗  $f(x_{i-1}) = f(x_i) - f'(x_i) \cdot h + O(h^2)$  assuming  $h = x_i - x_{i-1} < 1$

$$\Rightarrow f'(x_i) = \frac{f(x_i) - f(x_{i-1}))}{h} + O(h) \quad \dots \text{2-point backward diff}$$

! Assuming the points are evenly spaced:  $x_{i+1} - x_i = x_i - x_{i-1} = h$ :

$\rightarrow$  expand ⊕ and ⊗ and subtract them:

$$\begin{aligned} f(x_{i+1}) &= f(x_i) + f'(x_i)h + \frac{f''(x_i)}{2}h^2 + O(h^3) \\ f(x_{i-1}) &= f(x_i) - f'(x_i)h + \frac{f''(x_i)}{2}h^2 - O(h^3) \end{aligned} \quad \left. \begin{array}{l} \text{⊕} \\ \text{⊗} \end{array} \right\} \ominus$$

$$\Rightarrow f(x_{i+1}) - f(x_{i-1}) = 2f'(x_i)h + O(h^3)$$

$$\Rightarrow f'(x_i) = \frac{f(x_{i+1}) - f(x_{i-1}))}{2h} + O(h^2) \quad \dots \text{2-point central diff}$$

Theorem: Given  $f$  evaluated at evenly spaced points  $x_0, \dots, x_n$ , with  $x_{i+1} - x_i = h$ , one can approximate the derivatives like:

1, 2-point central difference formula:  $f'(x_i) = \frac{f(x_{i+1}) - f(x_{i-1}))}{2h} + O(h^2)$   
 $\hookrightarrow$  use at midpoints

2, 3-point forward difference formula:  $f'(x_i) = \frac{-3f(x_i) + 4f(x_{i+1}) - f(x_{i+2}))}{2h} + O(h^2)$   
 $\hookrightarrow$  use at  $x_0$  endpoint

3, 3-point backward difference formula:  $f'(x_i) = \frac{f(x_{i-2}) - 4f(x_{i-1}) + 3f(x_i))}{2h} + O(h^2)$   
 $\hookrightarrow$  use at  $x_n$  endpoint

Proof: We have already shown 1). To show 2), do

$$\begin{aligned} f(x_{i+1}) &= f(x_i) + f'(x_i)h + \frac{f''(x_i)}{2}h^2 + O(h^3) \\ f(x_{i+2}) &= f(x_i) + f'(x_i)(2h) + \frac{f''(x_i)}{2}(2h)^2 + O(h^3) \end{aligned} \quad \cdot 4 \uparrow \ominus$$

$$\Rightarrow 4f(x_{i+1}) - f(x_{i+2}) = 3f(x_i) + 2f'(x_i)h + O(h^3)$$

$$\Rightarrow f'(x_i) = \frac{-3f(x_i) + 4f(x_{i+1}) - f(x_{i+2}))}{2h} + O(h^2) \quad \Rightarrow 3) \text{ is similar} \quad \square$$

Theorem: Similarly, we can derive 3-point difference formulas for the 2<sup>nd</sup> derivative

1) 3-point central diff:  $f''(x_i) = \frac{f(x_{i-1}) - 2f(x_i) + f(x_{i+1}))}{h^2} + O(h^2)$  ... midpoints

2) 3-point forward diff:  $f''(x_i) = \frac{f(x_i) - 2f(x_{i+1}) + f(x_{i+2}))}{h^2} + O(h)$  ... endpoint  $x_0$

3) 3-point backward diff:  $f''(x_i) = \frac{f(x_{i-2}) - 2f(x_{i-1}) + f(x_i))}{h^2} + O(h)$  ... endpoint  $x_n$

Proof:

$$\begin{aligned} 1) f(x_{i+1}) &= f(x_i) + f'(x_i)h + \frac{f''(x_i)}{2}h^2 + \frac{f'''(x_i)}{6}h^3 + O(h^4) \\ f(x_{i-1}) &= f(x_i) - f'(x_i)h + \frac{f''(x_i)}{2}h^2 - \frac{f'''(x_i)}{6}h^3 + O(h^4) \end{aligned} \quad \oplus$$

$$\Rightarrow f(x_{i+1}) + f(x_{i-1}) = 2f(x_i) + f''(x_i)h^2 + O(h^4) \quad \Rightarrow 1)$$

2) using the equations  $\otimes$  to eliminate  $f'(x_i)$ :

$$f(x_{i+2}) - 2f(x_{i+1}) = -f(x_i) + f''(x_i)h^2 + O(h^3)$$

$$\Rightarrow f''(x_i) = \frac{f(x_i) - 2f(x_{i+1}) + f(x_{i+2}))}{h^2} + O(h)$$

3) similar

$\square$

## • Differentiation using Lagrange Polynomials

- ⊕ the points don't have to be evenly spaced
- ⊕ we can use for the derivative anywhere
- ⊖ there is no estimate for the error

Theorem: Given 3 points  $(x_1, y_1)$ ,  $(x_2, y_2)$ ,  $(x_3, y_3)$  construct the L. polynomial:

$$f(x) = \frac{(x-x_2)(x-x_3)}{(x_1-x_2)(x_1-x_3)} y_1 + \frac{(x-x_1)(x-x_3)}{(x_2-x_1)(x_2-x_3)} y_2 + \frac{(x-x_1)(x-x_2)}{(x_3-x_1)(x_3-x_2)} y_3$$

→ find the derivative of this polynomial and use it as an approximation.

$$f'(x) = \frac{2x - x_2 - x_3}{(x_1 - x_2)(x_1 - x_3)} y_1 + \frac{2x - x_1 - x_3}{(x_2 - x_1)(x_2 - x_3)} y_2 + \frac{2x - x_1 - x_2}{(x_3 - x_1)(x_3 - x_2)} y_3$$

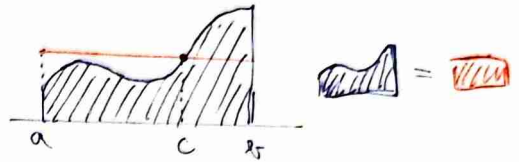
## • Differentiation using Curve Fitting

- if there is a lot of scatter in the data.
  - ⇒ fit a curve and differentiate it analytically
  - there is again no estimate for error

## • Numerical Integration

Theorem (Integral Mean Value Theorem): If  $f$  is continuous on  $[a, b]$  then

$$\exists c \in [a, b]: \int_a^b f(x) dx = (b-a) \cdot f(c)$$



### ① Rectangle method

→ divide  $(a, b)$  into  $n$  rectangles  $(x_1, x_2) \dots (x_m, x_{m+1})$  of width  $h$ .

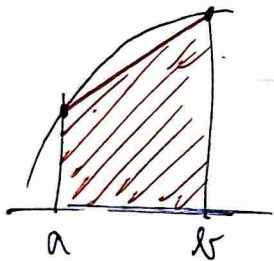
$$\int_a^b f(x) dx \approx \sum_{i=1}^m (x_{i+1} - x_i) f(x_i) = h \sum_{i=1}^m f(x_i)$$

### ② Midpoint method

$$\int_a^b f(x) dx \approx \sum_{i=1}^m (x_{i+1} - x_i) f\left(\frac{x_{i+1} + x_i}{2}\right) = h \sum_{i=1}^m f\left(\frac{x_{i+1} + x_i}{2}\right)$$

### ③ Trapezoid method

→ use a linear function to approximate the integrand



line using Newton polynomial

$$f(x) \approx y_1 + [y_1, y_2] \cdot (x - x_1) = f(a) + \frac{f(b) - f(a)}{b - a} (x - a)$$

$$\Rightarrow \int_a^b f(x) dx \approx \left[ x f(a) + \frac{f(b) - f(a)}{b - a} \cdot \frac{(x - a)^2}{2} \right]_a^b$$

$$\Rightarrow \int_a^b f(x) dx \approx (b-a) f(a) + \frac{1}{2} (f(b) - f(a)) (b-a) = \frac{f(a) + f(b)}{2} (b-a)$$

$$\Rightarrow \int_a^b f(x) dx \approx \sum_{i=1}^m \frac{f(x_i) + f(x_{i+1})}{2} (x_{i+1} - x_i) = \frac{h}{2} \sum_{i=1}^m (f(x_i) + f(x_{i+1}))$$

$$\Rightarrow \int_a^b f(x) dx \approx \frac{h}{2} (f(a) + f(b)) + h \sum_{i=2}^m f(x_i)$$

④ Simpson's 1/3 method - use quadratics

→ approximate  $\int_a^b f(x) dx$  with a quadratic passing through  $x_1=a$ ,  $x_2=(a+b)/2$ ,  $x_3=b$

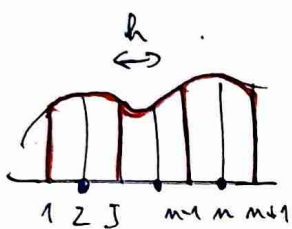
$p(x) = \alpha + \beta(x-x_1) + \gamma(x-x_1)(x-x_2)$  ... Newton polynomial

$\alpha = f(x_1)$ ,  $\beta = \frac{f(x_2) - f(x_1)}{x_2 - x_1}$ ,  $\gamma = \frac{f(x_3) - 2f(x_2) + f(x_1)}{2h^2}$

$h = x_3 - x_2 = x_2 - x_1$

$\Rightarrow \int_a^b f(x) dx \approx \int_{x_1}^{x_3} p(x) dx = \dots = \frac{h}{3} [f(x_1) + 4f(x_2) + f(x_3)]$

→ now divide  $[a, b]$  into  $n=2k$  equally spaced intervals  $(x_1, x_2), \dots, (x_m, x_{m+1})$



$\int_a^b f(x) dx \approx \sum_{i=2}^m \frac{h}{3} [f(x_{i-1}) + 4f(x_i) + f(x_{i+1})]$

↳ interval sidepoints are counted 2x  
↳  $[a, b]$  endpoints only once

$\Rightarrow \int_a^b f(x) dx \approx \frac{h}{3} [f(a) + 4 \cdot \sum_{i=2,4,6}^m f(x_i) + 2 \cdot \sum_{j=3,5,7}^{m-1} f(x_j) + f(b)]$ ,  $h = \frac{b-a}{m}$

⑤ Simpson's 3/8 method - use cubics

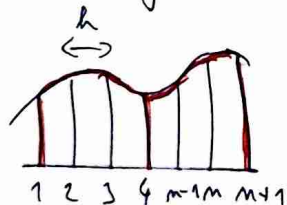
→ divide  $[a, b]$  into 3 equal intervals  $\Rightarrow$  4 points  $x_1, x_2, x_3, x_4$

→ interpolate a cubic polynomial

$p(x) = c_0 + c_1x + c_2x^2 + c_3x^3$

$\Rightarrow \int_a^b f(x) dx \approx \int_a^b p(x) dx = \frac{3h}{8} [f(x_1) + 3f(x_2) + 3f(x_3) + f(x_4)]$

→ in general divide  $[a, b]$  into  $n=3k$  equally sized intervals



→ midpoints 2, 3, 5, 6, 8, 9, ... are counted 3x

→ sidepoints 4, 7, 10 ... are counted 2x

$\Rightarrow \int_a^b f(x) dx \approx \frac{3h}{8} [f(a) + 3 \sum_{i=2,5,8}^{m-1} (f(x_i) + f(x_{i+1})) + 2 \sum_{i=4,7,10}^{m-2} f(x_i) + f(b)]$

## ⑥ Gauss Quadrature

→ idea: approximate integral as a weighted sum

$$\int_{-1}^1 f(x) dx \approx \sum_{i=1}^m C_i f(x_i) \quad \rightarrow \begin{array}{l} \bar{C} \in \mathbb{R}^m \text{ and } \bar{x} \in [-1, 1]^m \text{ are 2m parameters} \\ \leftarrow \text{weights} \quad \leftarrow \text{Gauss points} \end{array}$$

→ we assume that  $f$  can be reasonably well approximated using polynomials

⇒ we want the relation to hold equally for polynomials  $1, x, x^2, \dots, x^{2m-1}$

Ex:  $m=2$ :

$$\int_{-1}^1 f(x) dx \approx C_1 f(x_1) + C_2 f(x_2)$$

$$\bullet f(x) = 1 \Rightarrow \int_{-1}^1 1 dx = 2 = C_1 + C_2$$

$$\bullet f(x) = x \Rightarrow \int_{-1}^1 x dx = 0 = C_1 x_1 + C_2 x_2$$

$$\bullet f(x) = x^2 \Rightarrow \int_{-1}^1 x^2 dx = \frac{2}{3} = C_1 x_1^2 + C_2 x_2^2$$

$$\bullet f(x) = x^3 \Rightarrow \int_{-1}^1 x^3 dx = 0 = C_1 x_1^3 + C_2 x_2^3$$

} 4 equations (nonlinear)  
 4 unknowns  
 ⇒ multiple solutions can exist

⇒ impose conditions that  $x_1, x_2$  are symmetrically located about the origin

$$\hookrightarrow x_1 = -x_2 \Rightarrow C_1 = C_2$$

$$\Rightarrow \text{solving gives: } C_1 = C_2 = 1 \quad \& \quad x_1 = -\frac{1}{\sqrt{3}}, \quad x_2 = \frac{1}{\sqrt{3}}$$

$$\Rightarrow \int_{-1}^1 f(x) dx \approx f\left(-\frac{1}{\sqrt{3}}\right) + f\left(\frac{1}{\sqrt{3}}\right) \quad \leftarrow \text{exact for } f(x) = 1, x, x^2, x^3$$

$$\text{Ex: } f(x) = \cos(x) \Rightarrow \int_{-1}^1 \cos(x) dx = \sin(x) \Big|_{-1}^1 \approx 1.6829 \quad \rightarrow \text{approximation} = 1.676$$

⇒ more parameters = higher precision:  $\cos(x)$  with 3 points  $\approx 1.6828$

In general: Enforce that  $x_1, x_2, \dots, x_m$  are symmetrical about the origin

⇒ this ensures that  $C_i = C_{m-i}$

! What if the domain of integration is not  $[-1, 1]$ ?

$$\int_a^b f(x) dx = \int_{-1}^1 g(t) dt \quad \rightarrow \text{substitution} \quad \begin{array}{l} x = \frac{1}{2} [t(b-a) + a + b] \\ dx = \frac{1}{2} (b-a) dt \end{array}$$

• What if the integrand is not well behaved?

→ if there is a singularity  $c \in [a, b]$ , just split the integral

$$\int_a^b f(x) dx = \int_a^c f(x) dx + \int_c^b f(x) dx$$

→ there could also be a problem at an endpoint:

Ex:  $\int_0^1 \frac{1}{\sqrt{x}} dx = 2$

↳ use any method which doesn't use the endpoint  $x=0$

↳ midpoint method or Gauss quadrature

↳ or approximate something like  $\int_{0.001}^1 \frac{1}{\sqrt{x}} dx \approx 2$

• What if the integral has unbound limits?

$$\int_a^{\infty} f(x) dx$$

1) either it diverges ... rip

2) or it converges  $\Rightarrow \lim_{x \rightarrow \infty} f(x) = 0$

→ approximate  $\int_a^m f(x) dx$  for  $m = 2^k$ ,  $k \in \mathbb{N}$

until successive iterations yield only a small change in the result